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## QUAREIA—THE ADEPT

Module III—Advanced Death, Birth, and  
the Underworld

Lesson 1: The Depths of the Underworld

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# WELCOME

*Welcome to this lesson of the Quareia curriculum.*

*The Quareia takes a magical apprentice from the beginning of magic to the level of adeptship and beyond. The course has no superfluous text; there is no dressing, no padding—everything is in its place and everything within the course has a good reason to be there.*

*For more information and all course modules please visit*

[www.quareia.com](http://www.quareia.com)

*So remember—in order for this course to work, it is wise to work with the lessons in sequence. If you don't, it won't work.*

*Yours,*

*Josephine McCarthy*



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## QUAREIA—THE ADEPT

### Module III—Advanced Death, Birth, and the Underworld

#### Lesson 1: The Depths of the Underworld

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#### *Introduction*

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This module looks at deeper areas of birth, death, and the Underworld so that when you come to do exorcism, exploration, and other magical work in this area you will already have a much better idea of its most useful dynamics, areas, and landscapes.

In this module we will look at lesser-known areas of the Underworld, deeper magical dynamics of conception and birth, and the more obscure areas and dynamics of death that pop up in unusual circumstances.

These lessons are very much about exploring, looking, and making connections between these very deep places, and learning the ritual actions that the magician conducts in the world of the living. What is deep in the past and deep in death has a direct bearing on the magic of the future: the two are inextricably linked. . Because of that link, sometimes problems can occur for magicians that on occasions can have far reaching or dangerous consequences.

For example, recently a magician came to me for help. She had been affected by one of these deep areas by accident, with near-fatal consequences. A magical group had been experimenting, and one of its magicians had a natural ability to access places most magicians cannot find for themselves. The group had done ritual and visionary work with Underworld goddesses, and they were essentially playing without knowing what they were doing. Their ritual had opened a very deep Underworld porthole, through which came a deep, powerful, and very combative Underworld goddess. The released power poured into the magician's life and set about destroying everything in it, including her health and family. By the time she contacted me, she was dying.

Learning the Underworld in stages creates 'gates' within the magician's consciousness. If the magician overreaches themselves then those gates close, and act as tidal barriers. Contacts can also help protect the magician.

This course works in a cyclical way: you learn about a subject, then you revisit it again and again from different angles and different frequencies. This teaches your mind to work with the gates through every deeper repetition.

Recognising a deep and powerful area allows you to back out of it carefully, or at least to know how to behave if you choose to remain. Remember, always go to and from these deep places through the gates. Never ever open up deeper aspects of the Underworld in ritual and invite those very deep powers to come to the surface. That will very likely bring destruction into the living world, sometimes with terrible consequences.

Learn about these deep places and the consciousness still held in them, do what you need to do, then come back through gates. Any connection to these places in vision, and in ritual, must not only be for a good reason, but also have the right guardians, gates, and contacts in place to make sure that all the powers stay put.

Why can these powers be so dangerous?

Once you get into Deep Underworld places, you are treading in the territory of beings, constructs, and consciousnesses with no connection to the living world. Like going to the land of dinosaurs, you would need to be very careful—and under no circumstances bring them home with you. The consciousness in the deep areas of the Underworld is so very different from ours that it would be easy to be consumed or destroyed by it, just by making a simple mistake. Our common sense and survival skills have no grip on this place, as the reference points to our safety

are so very different. When in such a deep place, treat everything as a potential threat or predator. Be very careful, very neutral, and never confront anything.

When something passes into the Abyss, part of it often goes to a place known as the Underworld Library, where we can learn about distant, ancient beings without actually having to face one of them in its totality.

When a temple tips into the Abyss, its deity aspect is often released into the Underworld. That deity aspect, and the shadow of its temple, also appears in the Underworld by way of the Underworld Library. No human interfaces and no priesthoods appear; just the pattern of the temple structure and the deity power itself. And without having a priesthood to interface between magician and deity, things can get a bit dodgy.

Also, these very ancient deity forms are far removed from what we are used to. They can be deadly just because of those vast differences, not because they are bad or evil. So caution is advised.

Similarly, when working in deeper and more obscure areas of death, be careful or the heavy tide of death can pull you in. It will probably not kill you, but it will damage your vital force for quite a long time, and sometimes permanently.

But as you may find yourself having to work in these realms at some point or other, or may inadvertently open up a connection with them through a particularly powerful ritual, you must know about them—and you must have visited them in vision to understand them fully.

First you will learn the areas, then, later, you will learn how to work with them actively. The first place to learn about is the Underworld Library.

**Note:** Now we are getting into adept areas of magic. As there is always the possibility that people may dip randomly into these lessons and try them, I will be leaving protective gaps in my descriptions. Fill them in by drawing on your previous training. Dangerous visions will not be fully outlined: I will give you the key points and expect you to get on with it and find these places. Rituals will be similarly synopsisised, so you will have to draw on what you know and what you have already done to make them work.

## *The Underworld Library*

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Just as there is an inner world Library, there is also an Underworld Library. Everything has reflections and opposites. But the Underworld Library does not really look much like a library. It is a vast repository of defunct creation in storage, and the holder of very ancient knowledge that no longer has any thread of understanding in the world of the living or the recent history of the world.

Whereas the Inner Library holds knowledge, contact, and information that stretches back to the beginning of temple building culture with written and pictorial knowledge, the Underworld Library stores what came before that culture. When we think of temple culture in terms of the Inner Library, we are looking back not much earlier than 4000 B.C.

In the Underworld temple we see cultures and systems—temple and non-temple—that predate that time. There does seem to be some temporal overlap between the two libraries, but when I have pushed the Inner Library to see how far I can get back, I have found that its inner contacts and information do not seem to go back much further than 4000 B.C.. Any older contacts there seem to be planetary, angelic, and so forth, but not human. That may just be me and my limited ability, however, so always keep an open mind.

In the Underworld Library you find fossils, strange sleeping creatures, very ancient sleeping people, and knowledge held in rocks, stone carvings, crystals, and things that make sounds. It took me a while to figure out what was going on there and how the dynamic worked. For a while I wondered whether I had created it all out of my imagination—always a danger with visionary magic. But slowly I came across more magicians who had independently found this place for themselves. Then I began to work with this place to understand its function.

It does not work like the Inner Library. Many of the Inner Library contacts are human in consciousness, but in the Underworld Library the occasional beings you come across are not human at all. The two libraries are like exact opposites of each other, and yet the same: *as above, so below*. They are reflections of each other. Whereas one holds knowledge, learning, human contact, and skill for the future, the other holds knowledge, deity contact, and records for the past—which it makes sure *stays* in the past. Whatever passes into, or is put in the Underworld Library has its living potential removed: it will never express itself again.

It also seems that knowledge in the Inner Library, when it has sat unused for a very long time, sinks slowly into the Underworld Library for long-term storage.

When a being's vessel has passed down through the Underworld and at length is closed up in the Abyss, its knowledge is released into the Underworld Library. The vessel/pattern, and that vessel's knowledge, are kept separate and eventually sealed off from each other. Whereas the knowledge a being releases into the Inner Library at its death is of a nature that we can easily understand and relate to, what gets released into the Underworld Library is often very hard to understand. A lot of it we would not necessarily classify as knowledge at all, but I have no other name or word for it. You will have to do your own exploring.

By going to this place you will not only learn about it, but you will learn how to interpret what you see there, which will show you how you may need to work there as an adept magician.

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### *Exploration*

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I will outline the steps, and you will find your way there. Remember, be careful, and never bring anything out from this place. Just go to learn and observe.

Before you start, spend some time in your work space and in the Inner Temple going around the directions, circling, and being still. At various points of this vision guardian beings of different kinds may stop and read you to see who you are and what you are about. If one of them bars you from continuing, just turn and come out of vision. Never push past a guardian; just try again another time. These are the gates that keep you safe.

Go down in vision to the Underworld forest. Make contact with a being there, and tell them you wish to go and learn about the Underworld Library. Follow them through the water, and when they dive in, follow them. You will swim down through tunnels until you get to a deep cave. Climb out of the water into the cave. Then follow passageways that will seem familiar. Many lead to caves and tunnels in the Abyss. Keep going with the intention of finding the Underworld Library.

You will come to the end of a tunnel that opens out onto a ledge with a vast Underworld vista below of crumbling buildings, stone alignments,

caves, and so forth. The way down is a sheer cliff face with a stone ladder carved in the rock.

A being will appear and give you a protective suit to put on. When you are ready, carefully climb down the cliff face. It will seem to go on forever. When you near the bottom, it will take you underwater. Swim down away from the rock face and towards a faint light in the dark water.

You will eventually reach a vast, complex, ancient building. Swim through an opening in the roof. You will eventually surface out of the water inside the building. Climb out of the water. Follow the building's tunnels and passageways. A being will probably have climbed down with you to keep an eye on you.

You will find various vast chambers, part natural rock, part constructed. Look around. You will find things trapped in stone: fossils, stone carvings, statues, paintings, and objects that you may not know what they are. Remember, no priesthood or human inner contact dwells here to guide you, so show yourself around and carefully explore. If you find anything sleeping, do not wake it. Learn by looking with your eyes, by feeling with your hands, and by listening with your ears. No matter how strange things may seem, simply observe, learn, watch, and listen.

If something wishes to leave you and stay in this place, let it. Sometimes we carry very ancient things in our blood that no longer belong in the living world. If this happens then part of the consciousness of whatever will leave you and pass into a rock here. You can leave things here, but you must never take things away with you. If something does leave you then watch and learn, and see how it settles itself in the rock.

Look around the rocks and fossils, at faces trapped in rock, at beings or patterns trapped in crystalline forms. Run your hands over them to feel them. They cannot escape and grab you, but they may try and convince you to release them. Keep a still mind, and do not be drawn in by anything in this place. Simply learn. You can learn a great deal in this place, but you have to shift how you think and learn, and you must keep an open mind.

When you have finished, find your way back to the water that leads to the roof entrance. Swim back out. Swim back to the stone ladder and climb back up. Find your way back to the Underworld forest and spend some time with the trees there. As you travel through the tunnels back to the forest, if you go through any gates or doors, *close them behind you even if they were open*. Once you have closed them, place your left hand on the door to let the doorkeeper know who you are. Whenever you find



an open door in the Underworld, always close it when you leave. These doors and gates can act as flood barriers to protect the living world from the Deep Underworld.

Unfortunately, certain modern magical practices open these doors and leave them open, which is unnatural and potentially dangerous. By simply closing them as you leave, you perform a massive service, as you will trigger the door guardian back into action. Thereafter, those who need to get through will; those who do not, will not. Similarly any door closed by a human and sealed with their hand cannot be used by Underworld beings to get back to the surface.

When you are ready, come back up through the Cave of the Goddess who guards the Underworld with creatures asleep around her. Spend some time sitting at her feet, and ask her about the Underworld Library. She will answer you with images, or later in your dreams.

When you come back out, briefly go back to the Inner Temple and rebalance yourself. Whenever you go deep into the Underworld, always go to the Inner Temple to stretch yourself in the opposing direction and thereby rebalance.

When you are ready, write down everything you saw and experienced. Even the weirdest thing that you may dismiss, write it down, as it may come in your understanding at a later date.

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### *More about the Underworld Library*

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As you explore the Underworld Library, you will notice that its knowledge, objects, and so forth are all inert. Whereas in the Inner Library you can easily connect with a person's or being's consciousness through its book, in the Underworld it is the opposite: the being and the remnants of its knowledge/skill/pattern are kept very much apart. The vessel form is sealed in the Abyss, and its remnant knowledge is stored in the Underworld Library. Over time the connection between the two slowly breaks, until eventually these aspects are individually sealed up. This is to keep the two apart: remember, whatever is deep in the Underworld and the Abyss needs to stay there and never surface.

When you are exploring the Underworld Library you use your hands, nose, ears, and eyes to extract knowledge and information. You fall back on the inner senses you developed as an apprentice, and let them pick up information without your brain trying to make sense of it.

I have found the most educational part of being in this place is looking at its stones and crystalline structures and seeing the inner pattern of beings that used to live on the surface world. They are like fossils of the patterns of creation that allowed the being to manifest in the physical world. By looking at these ancient patterns, you slowly begin to see how some would not match harmoniously with those expressing in the world today: they are so very different. It is the inner equivalent of looking at strange fossilised creatures like Cheloniellid arthropods and wondering how they would fit into today's ecosystem.

This brings us to a deeper understanding of life on this planet. Everything alive now, in our era, has an inner pattern of creation in harmony with everything else. Everything fits together like a planetary jigsaw puzzle, which creates a whole that works and allows power to manifest in the form of inner and outer life. If you drop a piece into that puzzle that does not fit, then you stop the whole pattern coming together as a finished puzzle, and you risk destroying everything. The balance of our ecosystem is very delicate indeed, and its harmony is intricate and complex.

Each wave of the planet's evolution had its own creative puzzle that fit together and made it all work. When it no longer worked, for whatever reason, then it disintegrated and began to sink into the Underworld. Millennia later, bits of that puzzle then appear in the Underworld Library. A new puzzle takes root, and the pattern of that generation of creation becomes the dominant pattern.

A lot of magicians do not think about this, and when they try to stretch right back into the distant past, or reach deep down into the Underworld, they do so with the mindset of a modern person. That mindset does not work with previous patterns of creation: we just don't fit. But we can observe and learn. Some adepts who spend a lot of time in the Underworld Library act a bit like magical archaeologists, and slowly piece together the bits of these previous patterns that once existed in the living world millions of years ago. They do not do this to revive the patterns, but to learn how they presented, what they were, how they worked, and what brought them to their end.

This aspect of work may intrigue you, or it may not. If not, just make sure you visit the Deep Underworld a few times and get a good feel for it. Very strange circumstances can suddenly make this work very relevant to you as an adept, and there will come a time in your magical life when you will be glad you did it.

## *Underworld temples*

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Just like the Inner Library's passageways connect it to many different Inner Temples, so too the Underworld Library has tunnel links to Deep Underworld temples. Unlike the temples accessible through the Inner Library, these Underworld temples no longer function. They have no priesthoods and no active duties. All that remains is the crumbling pattern of the construction and the presence of the ancient deity connected to that temple.

These deities are very ancient in human terms; some are from the time before our current wave of humanity, and are not part of the current creative pattern that we live in. But some of the Underworld temples nearer the surface, in the Underworld Shallows, are still somewhat active and have some semblance of harmonic with our current pattern. Their deities can be interacted with, so long as you use caution and common sense.

When an inner temple teeters on the edge of the Abyss, its reflection appears in the Underworld Shallows. Once it has tipped into the Abyss, its shell appears in the Deep Underworld. The longer it is in the Abyss, the deeper its reflection sinks into the Underworld.

So, for example, if you are in the Underworld Library and find a tunnel that leads deep underneath the Underworld Library and opens out into a temple structure, then you know you have reached back millions of years. Were there temples then? Yes, but not as we humans understand them today. The ones I have been in have completely confused me: they seem to have no connection to humans in any way. They were constructed, physically and magically, by something else.

This brings me to something that you will come across in your adept Underworld and faery work. Other species on our planet were (and are) also magical, worked with temple structures in their own way, and had (and have) inner consciousness. Not all, but many animals, insects, and various *homo* offshoots have patterns that run parallel to our own. It was a bit of a shock when I found them, and you will have to find them yourself so that you can learn from direct experience.

My advice to you, if you explore these very deep Underworld temples, is to go down passageways level with the Underworld Library or that slope upwards. If you really want to delve down deep below the level of the Underworld temple, be aware that it will really impact your body,

and for the most part you will be exploring totally uncharted territory. Remember, you are not digging deeper into the planet; you are digging deeper into *its consciousness*, and the consciousness of everything that has ever lived. Quite a difference.

A lot of Underworld work is about pushing back into the consciousness of the very distant past, not just of humans, but of everything that has ever lived, and every formation on the planet which has held some sort of consciousness. And virtually everything around you has consciousness. . .

Once you have done your explorations, retrace your steps back to the Underworld Library, and close any gates or doors behind you and seal them with your left hand (think about why that works). Do the same as you come back from the Library: close and seal any doors or gates.

And come back up slowly: take your time. I have found that going very deep into the past this way in vision can put a massive strain on the physical body, a bit like reascending after deep sea diving. I do not know why this should be, only that it happens.

Once you reach the surface, go to the Inner Temple to rebalance. Afterwards, rest and do no magic for a week or so to allow your body to readjust. If your body is still reacting after a week or so then you may need to take a homeopathic remedy to nudge it back towards rebalancing. Chose one using readings, and look at the Underworld substances first, like Sulphur, Phosphorus, etc.

As always with visionary work, write down everything you can remember and type up your notes. If you feel particularly odd or sticky after doing Deep Underworld work then have a ritual bath. Then rest your staff by the left side of your bed, which will guard your future path.

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### *Previous waves of humanity*

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Deep down in the Underworld Library and below, we find the remnants of the consciousness of what I loosely term “previous waves of humanity.” I say loosely as often they seem far removed from we humans today. You can come across various forms of the *homo* species, some of whom we know about from archaeology; but I have also come across ‘people’ who do not seem to fit that category. They are not aliens from somewhere else; they are of this planet, from a long time ago, and with a very different consciousness from us.

What I found in the Deep Underworld made no sense; yet it reminded me of visionary experiences I had had with stretching far back in time (as opposed to ‘down’) as far as I could go. Rather than outline what I found, I had better let you find out for yourself, as you may process things differently and come to different conclusions. As adepts, it is important for you to make your own discoveries and draw learning from them that you can apply in the future.

When you reach for such things in this Deep Underworld place, you reach patterns of consciousness and outer expression, remnants of what was created in the Inner Desert before it expressed in the world as a living being. So you can communicate with these things, but you can observe them, like bones, and learn from them. If you want, and are healthy and strong enough, you can then move back in time in vision (remember the flow of time in the ritual space) using the pattern you found as a beacon to where you are going, and try to reach the being in its own time.

I did it the other way around: I went back first, then later discovered similar patterns in the Underworld. Looking at them from both sides taught me a lot about how our current wave of humanity functions as inner and outer beings. It also taught me a lot about how consciousness can regenerate back into life or the inner worlds, and at other times becomes sealed deep in the vessel of our planet.

Remember our previous work and discussion on this subject, and bear in mind that things are stored in the Deep Underworld, out of circulation, for very good reasons. They are all somehow destructive to the continuation of life in its current expression on the planet’s surface. So always tread carefully, and always clean yourself when you have been to these places so that no resonance sticks to you.

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### *Ritual patterns*

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Ritual patterns are used with Underworld work when something needs to go from the surface world back into long-term storage or when something needs sealing up deep in the Underworld. You have worked with this dynamic before in a lesser way, and you should know by now that this should be a one-way street, particularly with this very deep place. The Underworld Shallows are more in line with our time on the surface, and powers can flow back and forth as necessary. But the Deep Underworld is a place where things go, and from which things should not return.

Before we get to the ritual dynamics I want to look at some historical background. This will shed a great deal of light for you on the hows and whys of the ritual methods used when working with the Deep Underworld.

For the most part, natural cycles and powers, along with inner beings of creation and destruction, keep everything where it is meant to be. This natural balancing act tends to fall into disarray when humans, who can mimic Divinity's creative power, deliberately open portholes into the Deep Underworld and invite beings up to the surface. This generally happens when a naturally talented magician is either not aware of the consequences of their actions, or is 'only playing at it' but triggers real dynamics anyway.

In the more recent history of Western magic—the last three hundred years or so, and maybe before—magicians and magical 'spells' were often governed by religious sensibilities. Also, for the most part, magicians plumbed no deeper than the Underworld Shallows, and asked the spirits there to do things for them or give them something.

When you start to look at the rapid cultural changes in the West beginning in the mid-nineteenth century, you discover a major shift in thinking away from the Age of Enlightenment. This shift coincided with the rise of the industrial era. For the first time the middle classes had money and time on their hands. They also had education and curiosity, and a creeping, imbalanced morality, particularly in Britain, which came from the influence of Queen Victoria. As the nineteenth century progressed, a melting pot developed of educated young men with time and money whose battles against a cloying, restrictive morality created a great deal of tension.

This tension came to a head by the late nineteenth century, and began to produce people like Aleister Crowley, born in 1875 into the middle of this swirling cauldron. He, and people like him, were the epitome of what the messy and interesting nineteenth century produced. He was from a wealthy but heavily religious and moralistic family. He was fascinated by the occult, was well educated, and strove to fight the stranglehold that the Victorian era had on the developing minds of its bright young men.

He was born at a time when the deeper inner dynamics running between humans and magic were going through a major shift. The same shift is also visible in other cultures around the world, if you look carefully. The flows of magic and human consciousness are constantly shifting from one foot to another as humanity, in its different cultures,

seeks to expand and explore. In the eighteenth and in nineteenth century, the dynamic flowing through various cultures was mostly the one we call the Grindstone. This expressed in the west as the Age of Enlightenment's philosophers, ritualists, thinkers, writers, and artists.

As always, when one dynamic is heavily triggered, the opposing dynamic eventually triggers to try and rebalance things: ideally both powers should express equally. From the late nineteenth century to the mid-twentieth century, the pendulum slowly began to swing the other way, and the dominant dynamic in cultures and magic became the Unraveller. Crowley was born on the cusp of that swing, and he is the epitome of that dynamic. Instead of restrictive self-limitation in thought, magic, and deed—the dynamic of the Grindstone—the Unraveller triggered a dynamic of 'do what the hell you want' and exploration without reservation.

You should know from your previous studies the positive and negative sides of this dynamic. Like the Grindstone, when engaged with to reflect back to the magician their strengths and limitations, the Unraveller is a powerful dynamic indeed. But when the magician is blind to that reflection and instead immerses themselves in the Unraveller's power, they—and everything around them—begins to unravel.

Everything was possible, everything was ripe for exploration, and anything that took them far away from the suffocating confines of Victorian niceties was done. Not all magicians went down that route, but many of the most notable ones did. Many learned a great deal from their work, but many also left behind a lot of very messy situations because of their deeper explorations and experiments.

This expressed in many different ways, but the most one most pertinent to this lesson is the ritual and visionary experimenting done to open up the depths of the Underworld and invite long-sleeping powers up to the surface.

Sometimes it was done in part jest or just for fun, but jest or not, when done by a magician with natural ability, it works. Many do not recognise the success of such work: they literally expect to see a demon physically climb out of the Underworld, and are disappointed when that does not happen. They miss the inner energetic invitation, and the inner response to it when beings and consciousnesses rise to the surface and express out in the world. Pandora's box, indeed.

It is easy to look back at some of this work in judgement—and you do not have to go back far, as each generation of young, angry, curious,

or disaffected magicians gets their hands on certain ritual texts and tries them out. But judgement is not a good thing in this situation. Some Unravelling power was, and is, very necessary for the evolution of magic and civilisations. But everything has a downside, which in this case is open wounds between us and the Deep Underworld. This expresses through humanity in the most chaotic ways. Nor is this new: it has happened before.

So what do we do? Jumping into Messiah mode and trying to clean up the mess actually *plays into* the continuance of the dynamic. The best way forward is to learn from the successes and mistakes of these earlier magicians; and as we come across situations they inadvertently triggered which are still going, simply close the doors behind us.

Most importantly, don't repeat their mistakes. If you are making the same mistakes as magicians from previous generations, you have failed to develop and evolve. You should be making *new* mistakes that future magicians can learn from! And I am sure future magicians will roll their eyes at our generation's work as they mop up *our* messes.

All this should help inform you of the deeper subtleties in the ritual methods used, and why they are used. Now we will look at some of the ritual dynamics and why they would be used—and again, I will point out and list the necessary information rather than write up a ritual. By now you should know how to take the information and use it.

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### *Reasons for using this ritual action*

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If a magician has brought something up to the surface from the Deep Underworld, or has left open gates from that place to the surface world, or has worked ritually to call something up from the depths, then often they do not know how to put it back again. Humans have a unique ability to open doors, bridge things, and call things from any realm. No other species that I know of can do this. It is, I suspect, connected with the aspect of Divinity within humanity that is different to other species:

כּוּ נִיאָמַר אֵל הַיָּם, נַעֲשֶׂה אָדָם  
 בְּצִלְמֵנוּ כְּדַמוֹתֵנוּ; וְיִרְדּוּ בְּדַגַּת הַיָּם  
 וּבְעוֹף הַשָּׁמַיִם, וּבַבְּהֵמָה וּבְכָל-הָאָרֶץ,  
 וּבְכָל-הָרֶמֶשׂ, הָרֹמֵשׂ עַל-הָאָרֶץ.



And God said: “Let us make man in our image, after our likeness. They shall rule the fish of the sea, the birds of the sky, the cattle, the whole earth, and all the creeping things that creep on the earth.

כִּזְוֹן יִבְרָא אֱלֹהִים אֶת-הָאָדָם בְּצַלְמֵנוּ,  
בְּצִלְמֵם אֱלֹהִים בָּרָא אֹתוֹ: זָכָר וּנְקֵבָה,  
בָּרָא אֹתָם.

And God created man in His image, in the image of God He created him; male and female He created them.

—*Genesis* 1:26–27 (JPS Tanakh, Second Edition, 1999)

This part of Genesis reflects this inner aspect of humanity that gives us the ability to create and destroy, to open and close, and to bridge. Note that in this first creation myth of Genesis (there are two), God is plural: “let us.” Also note, as an aside, that male and female were made equally in the image of God. These are remnants of a much older mystical truth co-opted in the text.

This ability to mirror Divine actions comes to grief when magicians call on Deep Underworld powers to come to the surface. In today’s world it often goes like this: A glamoured magician, who also happens to have natural ability and wants to be edgy, calls on a demon to come up from the Underworld (usually Asmodeus... yawn) using ritual, recitation, and names from Grimoires. This begins to open gates, and something from the depths that wants to come back to the surface thinks, “hell yeah, I’ll be Asmodeus if you want me to be.”

Once the being is at the surface, the magician commands that it return to the Underworld. The being politely declines. It does not want to go back. Instead its energy seeps outwards and releases into the living world. There it starts to create havoc. If a destructive tide happens to be flowing out into the world as well then the being joins it. This strengthens it and it goes on its merry way, destroying, getting in people’s heads, influencing animals, and so on. It may also join with storms, affect world events, etc. Not a pretty picture.

Once the being has access to the wider world, a single magician cannot put it back in the box. It will have to be stopped by wider rebalancing actions, using the fulcrum and engaging the larger powers to do their job. If the being is still contained within a building, a small group

of people, or a single person, then you can use ritual action to put it back in the Underworld.

You can see how experimenting with magic, though very necessary for evolution and learning, can also cause problems that can expand exponentially and cause chaos.

This inadvertent calling and release can only draw up beings whose vessel and consciousness are still connected. If a tunnel is still open between the being's vessel in the Abyss and its knowledge and consciousness in the Deep Underworld, then it can come back together and resurface.

For the most part, these tunnels are closed in the Deep Underworld, so the beings who resurface tend to come from the Shallows of the Underworld and the Abyss. But just occasionally a perfect storm of dynamics comes together. Then something deep can surface which, were it not for human intervention, could not do so.

The following ritual components can be used when a being has surfaced from human invitation, either from the Shallows or the Deep Underworld. You can use it as part of the working process to put them back. Later in this module we will look in detail at the Abyss, and you will work there, so you will see some of these dynamics in action.

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### *Ritual components*

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The first components to think about are directional. When a ritual is about the Deep Underworld—presumably to put something down there—you work only with west, north, and centre. The east and south should be unlit, with no tools, and their gates kept shut. This stops any creation or future. The Deep Underworld does not need new life breathing into it; nor does it need a path into the future. By locking down the two creative, future directions, anything that leaks up cannot go anywhere in the stream of time and creation.

Deity powers need to be in the southwest and northwest to act as overall 'governors' of the porthole. Those deities need to be goddesses with Underworld aspects in their remit. Goddesses are vessels, and you are trying to contain something. If you look back to your Egyptian rituals, you will remember Sekhmet in the southwest and Nephthys in the northwest. They guard and govern the flow of Underworld power, and as goddesses who work in the Underworld they are well equipped

to deal with any powers trying to leak up to the surface. They will also assist in containing and escorting whatever you are sending down.

You also need dynamic forces as well as deity personalities. These forces act like two magnets, keeping a tension of energy across the threshold of the west. The west is the 'sending' direction, and the north is the receiving anchor power. Most of the initial action would happen in the west, then directing to the destination and the recitations of sealing would be done in the north. Planetary powers are good to use, as they are non-personal and exert a force on every living thing as well as the land and the earth.

In such a situation you would use Saturn and Pluto. Work with them through their planetary spirits by way of their sigils and seals. Recover in your mind the contact you have had with them. Saturn in the southwest of the west altar exerts a propelling force: it pushes things along a given path in a forceful way and does not take no for an answer. Pluto has a lot of influence over the Underworld, and its power opens the door for the Deep Underworld, making sure that whatever is being sent down goes right down to the Deep Underworld and does not linger in the Shallows.

The seals/sigils would be placed southwest and northwest of the candle on the western altar, each seal on the very edge of the altar. Or you can place them on the floor, either side of the west altar.

Another way of working would be to have Saturn on the west altar and Pluto on the north altar. You have to feel into it yourself to see how wide or narrow your porthole needs to be. It is not about size, but the amount of power.

You should also draw the sigils on the soles of your feet, Saturn on the left for the Grindstone, and Pluto on the right for the Unraveller/Threshing Floor. This will anchor you. When you come to start the ritual, draw on the planetary and angelic powers of these two dynamics to keep you on your feet and protect you.

When opening the two gates, work with angelic guardians on either side of each gate. Tell them that nothing can come through those gates from below up into the work space; that the traffic can only go from the work space down to the depths. For this reason, if you do this work, any vision must be done separately from the ritual. If you do the ritual and at the same time go down into the Deep Underworld in vision, you will have problems getting back, as the guardians have been told not to let you back into your work space!

When you are depositing something deep, the ritual comes first, then the vision comes after the ritual has been shut down. The ritual loosens the bonds and opens the road; the vision seals and closes deep doors, if needed. Sometimes the ritual alone is enough: check with readings afterwards to see if you still need to work in vision.

Let's get back to the ritual. It should engage the flow of time that flows back from the south and runs to the north—one of the ritual's major layers. You pick it up at the southwest point rather than true south. *True south must never be even thought about, let alone worked with in a ritual like this.* In your mind, the future must not exist, otherwise the being you are depositing may latch onto it. You become aware of the flow in the southwest from Sekhmet, it passes through the west, then tips down into the Underworld through the north altar. Keep an awareness of that flow, as it will propel the being down into the depths.

In utterance at the west altar, draw on the powers at your feet to stabilise and anchor you, the Grindstone and Threshing Floor—an aspect of the Unraveller. Remember the sword Limiter in your left arm, the lantern in your right hand, the angel at your left shoulder with the lantern so that you can see what you are working on, and the angel at your right shoulder with the sword, the power of Restriction.

This power of restriction is worked with to bind the being before sending it downwards. You do not bind it yourself; you ask the angelic power to do it for you. The guardians of the two gates are instructed, and the two deities are then asked for their help to propel the being through the gates.

If you are not working with the Egyptian deities, then be sure to work with goddesses who express the two cross-quarter powers and work for balance in the world of the living while overseeing the Underworld. Do not use direct Underworld goddesses, it could get messy.

Once the being goes through the west gates, ask the guardians to close them behind the being. Then move on to the north. Ask the deep goddess of the Underworld—no name used, no specific deity used: she is pure vessel power—to receive the being into her, and ask Nephthys to guide the being to the deep goddess. Tell the being to sleep in the arms of the goddess, and once you can no longer feel it, ask the guardians to close the gate.

Cleanse the ritual space with incense and put on high frequency plainchant to clear the energy. Thank the goddesses and bow to them, and thank the planetary powers and bow to them. Remove the seals,

put out the two directional lights, and go stand before the centre candle. Hold the space in silence and stillness. When the space is silent and still, go to the east, light the candle, open your arms, and recite the recitation of the east, the beginning of creation: *In the beginning was the word...*

Go from the east to the centre, recite an utterance of the centre of all things, the fulcrum that receives the Word and creates the future with it. Go to the south, light the candle, see the path and the Companion, and bow to the Companion. Go to the west, but do not light the candle. Just keep a presence at the west, still and silent, then do the same in the north.

Go back to the centre, stand in silence, and pass your mind into the Inner Temple. Circle the central flame, then physically begin to circle the central altar in your work space. Circle in both places at once.

Once you feel the work space normalise and tune properly, bring your mind out of the Inner Temple. Go around the directions, do your bows and put out the candles, close the gates in the east and south—the west and north should be still shut—and if any feeling at all comes from the west and north, close them again, too.

Leave the music, incense, and central candle going for a while, and leave the room. Go take a ritual bath and change your clothes. When you are ready, go back in and put out the central light.

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## Summary

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Always remember, whenever you go deep in the Underworld, to close gates behind you as you surface. Never invite anything out of this place to surface, no matter what it says. Your actions in this place will always have a wider implication for humanity.

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